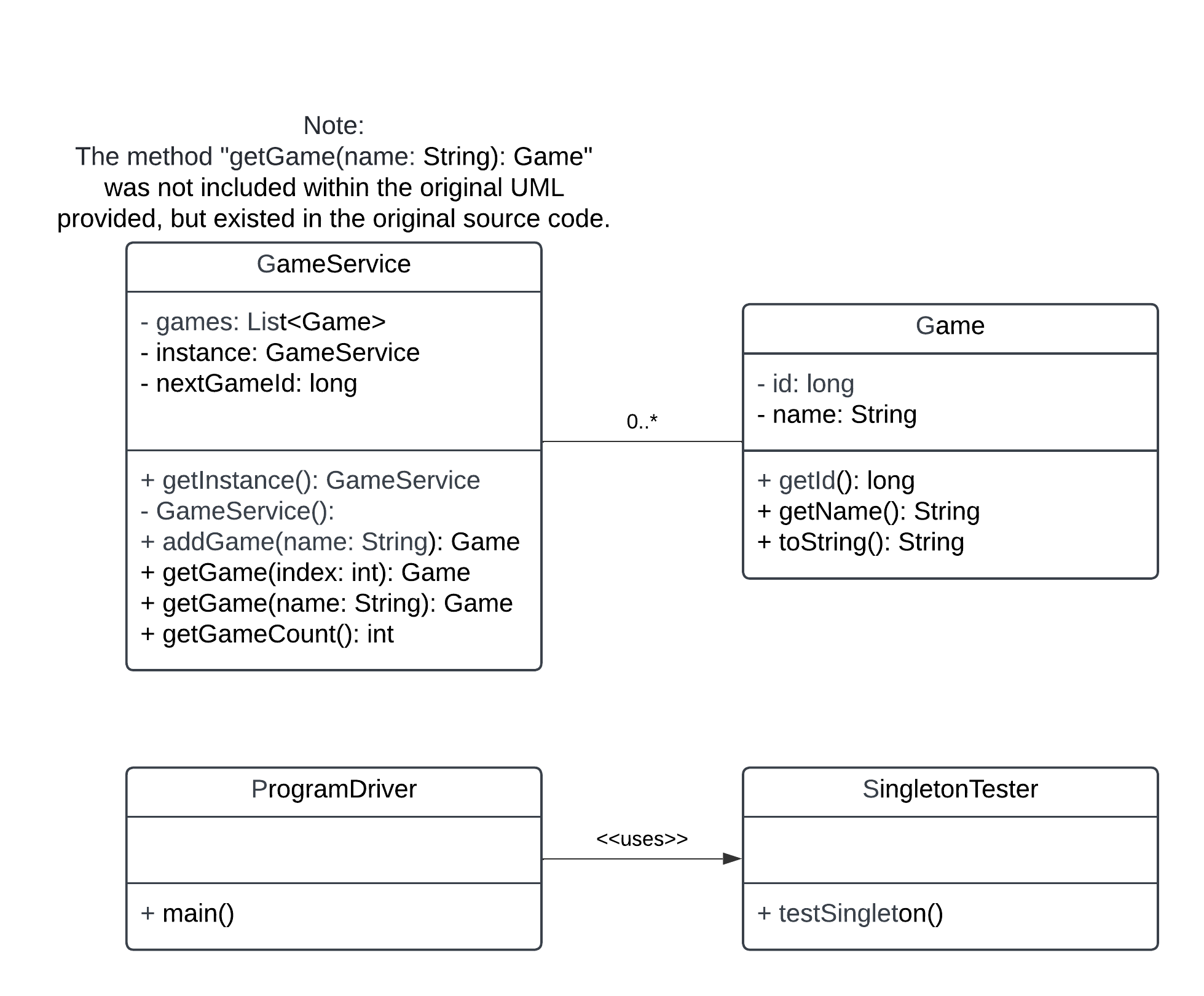
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SNHU

CS-230 Operating Systems

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<<uses>>

Explanation of patterns used (Singleton and Iterator) can be found in the GameService class file as notes.